

EAST Search History

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
S1	365	717/141.ccls.	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/01/23 13:56
S2	190	717/144.ccls.	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/01/23 13:56
S3	88	717/157.ccls.	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/01/23 13:57
S4	116	inlin\$3 and call\$3 and (affinity or dependence) near3 (graph\$3 or node or tree or model\$3) and weight\$3 and (edge or arc or link\$3 or node)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/01/23 14:52
S5	13	(generat\$3 or creat\$3 or reorder\$3 or restruktur\$3) near5 call\$3 same inlin\$3 same (depend\$4)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/01/23 14:06
S6	19	(generat\$3 or creat\$3 or reorder\$3 or restruktur\$3 or determin\$5) near5 call\$3 same inlin\$3 same (depend\$4)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/01/23 14:07
S7	11	(generat\$3 or creat\$3 or reorder\$3 or restruktur\$3 or determin\$5) near5 call\$3 same inlin\$3 same (depend\$4) and performance	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/01/23 14:08
S8	254	inlin\$3 and call\$3 and (affinity or depen\$5 or dominator) near3 (graph\$3 or node or tree or model\$3) and weight\$3 and (edge or arc or link\$3 or node)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/01/23 16:19
S9	6	inlin\$3 and call\$3 and (affinity or depen\$5 or dominator) near3 (graph\$3 or node or tree or model\$3) and weight\$3 and (edge or arc or link\$3 or node) and (elimin\$5 near3 overhead)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/01/23 15:29

EAST Search History

S10	565	S1 S2 S3 and (inlin\$3 or "in-lining")	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/01/23 15:41
S11	559	S1 S2 S3 and (inlin\$3 or "in-lining") and (graph\$3)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/01/23 15:41
S12	555	S1 S2 S3 and (inlin\$3 or "in-lining") and (graph\$3 near3 call\$3)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/01/23 15:30
S13	550	S1 S2 S3 and (inlin\$3 or "in-lining") and (graph\$3 near3 call\$3) and weight\$3	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/01/23 15:30
S14	548	S1 S2 S3 and (inlin\$3 or "in-lining") and (graph\$3 near3 call\$3) and weight\$3 and ((affinity or dependen\$4) near3 graph\$3)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/01/23 15:33
S15	547	S1 S2 S3 and (inlin\$3 or "in-lining") same (graph\$3 near3 call\$3) and weight\$3 and ((affinity or dependen\$4) near3 graph\$3)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/01/23 15:33
S16	546	S1 S2 S3 and (inlin\$3 or "in-lining") same (graph\$3 near3 call\$3) and weight\$3 and ((affinity or dependen\$4) near3 graph\$3) and (opened or active) adj files	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/01/23 15:34
S17	546	S1 S2 S3 and (inlin\$3 or "in-lining") same (graph\$3 near3 call\$3) and weight\$3 same ((affinity or dependen\$4) near3 graph\$3) and (opened or active) adj files	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/01/23 15:35
S18	0	S3 and (analyze or analysis or analyzing) same (inlin\$3 or "in-lining") same (graph\$3 near3 call\$3) and weight\$3 same ((affinity or dependen\$4) near3 graph\$3) and (opened or active) adj files	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/01/23 15:39

EAST Search History

S19	1	S2 and (analyze or analysis or analyzing) same (inlin\$3 or "in-lining") same (graph\$3 near3 call\$3) and weight\$3 same ((affinity or dependen\$4) near3 graph\$3) and (opened or active) adj files	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/01/23 15:39
S20	0	S3 and (analyze or analysis or analyzing) same (inlin\$3 or "in-lining") same (graph\$3 near3 call\$3) and weight\$3 same ((affinity or dependen\$4) near3 graph\$3)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/01/23 15:40
S21	0	717/15?.ccls. and (analyze or analysis or analyzing) same (inlin\$3 or "in-lining") same (graph\$3 near3 call\$3) and weight\$3 same ((affinity or dependen\$4) near3 graph\$3)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/01/23 15:41
S22	79	(S1 S2 S3) and (inlin\$3 or "in-lining")	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/01/23 15:41
S23	45	(S1 S2 S3) and (inlin\$3 or "in-lining") and (graph\$3)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/01/23 16:01
S24	14	("5428793" "555417" "5920723" "6195793" "7028293").pn. or "20040064809"	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/01/23 16:03
S25	11	("5428793" "5555417" "5920723" "6195793" "7028293").pn. or "20040064809"	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/01/23 16:03
S26	2	"20050097527"	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/01/23 16:19



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1 [Using a lookahead window in a compaction-based parallelizing compiler](#)

Toshio Nakatani, Kemal Ebcioğlu

January 1991 ACM SIGMICRO Newsletter, Volume 22 Issue 1

Publisher: ACM Press

Full text available: [pdf\(969.83 KB\)](#) Additional Information: [full citation](#), [abstract](#), [index terms](#)

Lookahead is a common technique for high performance uniprocessor design. However, hardware lookahead window is too small to exploit instruction run time, while compaction-based parallelizing compilers must suffer from exponential code explosion at compile time. In this paper, we propose a method, which allows inter-basic block code motions within the prescribed operations, called *software lookahead window*, ...

2 [Using a lookahead window in a compaction-based parallelizing compiler](#)

Toshio Nakatani, Kemal Ebcioğlu

November 1990 **Proceedings of the 23rd annual workshop and symposium on Microprogramming and microarchitecture MICRO 23**

Publisher: IEEE Computer Society Press

Full text available: [pdf\(1.11 MB\)](#) Additional Information: [full citation](#), [abstract](#), [citations](#)

Lookahead is a common technique for high performance uniprocessor de however, hardware lookahead window is too small to exploit instruction run time, while compaction-based parallelizing compilers must suffer from exponential code explosion at compile time. In this paper, we propose a method, which allows inter-basic block code motions within the prespecified operations, called software lo ...

3 Automatic microcode generation for horizontally microprogrammed processors

✉ Robert J. Sheraga, John L. Gieser

December 1981 **ACM SIGMICRO Newsletter , Proceedings of the 14th International Conference on Microprogramming MICROS 14**, Volume 12 Issue 4

Publisher: IEEE Press, ACM Press

Full text available:  [pdf\(1.22 MB\)](#) Additional Information: [full citation](#), [abstract](#), [citations](#), [index terms](#)

A procedure is described which permits applications problems coded in a high level language to be compiled to microcode for horizontally microprogrammed processors. An experimental language has been designed which is suitable for expressing problem oriented problems for such processors in a distributed processing environment. Programs are compiled first to a machine independent intermediate language and then to a machine dependent form consisting of elementary microoperations. ...

4 Maximal static expansion

✉ Denis Barthou, Albert Cohen, Jean-François Collard

January 1998 **Proceedings of the 25th ACM SIGPLAN-SIGACT symposium on programming languages POPL '98**

Publisher: ACM Press

Full text available:  [pdf\(1.19 MB\)](#) Additional Information: [full citation](#), [reference](#), [citations](#), [index terms](#)

Keywords: expansion of data structure, privatization, single assignment

5 Views on transportability of Lisp and Lisp-based systems

✉ Richard J. Fateman

August 1981 **Proceedings of the fourth ACM symposium on Symbolic and algebraic manipulation**

computation SYMSAC '81**Publisher:** ACM PressFull text available:  [pdf\(489.58\)](#) Additional Information: [full citation](#), [abst](#)
[KB](#)) [citations](#), [index ter](#)

The availability of new large-address-space computers has provided us a
examine techniques for transferring programming systems, and in partici
to new computers. We contrast two approaches: designing and building :
implementation of Lisp, and (re)writing the system in a “portable” progr
(‘C’). Our conclusion is that the latter approach may very well be better.

- 6 [Discrete event simulation using PL/I based general and special purpose sim](#)
Walter C. Metz

January 1981 **Proceedings of the 13th conference on Winter simulation
'81**

Publisher: IEEE PressFull text available:  [pdf\(650.17\)](#) Additional Information: [full citation](#), [abst](#)
[KB](#)) [citations](#), [index ter](#)

This paper describes the architecture and language features of a simulation
developed using a new IBM discrete event simulation package based on
contains implementations of both the GPSS and SIMPL/I simulation lan
addition provides the capability for a model developer to create special p
languages tailored to his unique simulation application. The model descr
simulates a retail or supermarket store point-of-s ...

- 7 [Multilingual text processing in a two-byte code](#)

Lloyd B. Anderson

July 1984 **Proceedings of the 22nd annual meeting on Association for Computational Linguistics , Proceedings of the 10th international conference on Computational linguistics**

Publisher: Association for Computational LinguisticsFull text available:  [pdf\(368.42\)](#)
 [KB](#))  [Publisher](#) Additional Information: [full citation](#), [abst](#)
[Site](#)

National and international standards committees are now discussing a tw
multilingual information processing. This provides for 65,536 separate c

codes, enough to make permanent code assignments for all the character alphabets of the world, and also to include Chinese/Japanese characters. the kinds of flexibility required to handle both Roman and non-Roman a crucial to separate information units (codes) from gr ...

- 8 [Compiler code transformations for superscalar-based high performance sys](#)
S. A. Mahlke, W. Y. Chen, J. C. Gyllenhaal, W.-M. W. Hwu
December 1992 **Proceedings of the 1992 ACM/IEEE conference on Sup Supercomputing '92**

Publisher: IEEE Computer Society Press

Full text available: [pdf\(1.05 MB\)](#) Additional Information: [full citation, ref index terms](#)

- 9 [Interactive conversion of sequential to multitasking FORTRAN](#)
 Kevin Smith, Bill Appelbe
June 1989 **Proceedings of the 3rd international conference on Superco**
Publisher: ACM Press

Full text available: [pdf\(972.31 KB\)](#) Additional Information: [full citation, abst citings, index ter](#)

Fully automated compilation of sequential Fortran to efficient multitaski impractical; tools need to be developed to aid users in interactively conv multitasking Fortran. This paper reports on experience using an interacti Assistant Tool (PAT) to convert sequential Fortran applications (ranging benchmarks to large application programs) to Cray microtasking Fortran advantages and limitations of interactive paralleliz ...

- 10 [HARE: an optimizing portable compiler for Scheme](#)
 Dan Teodosiu
January 1991 **ACM SIGPLAN Notices**, Volume 26 Issue 1
Publisher: ACM Press

Full text available: [pdf\(872.48 KB\)](#) Additional Information: [full citation, abst](#)

A highly optimizing Scheme compiler called HARE is presented. A com optimization techniques allows for the generation of very efficient code. the compiler has been achieved through the use of a virtual machine as a

generation. The compiler will be used as a test-bed for fine-tuning the in symbolic architecture, the S-Machine.

11 Software pipelining loops with conditional branches

Mark G. Stoddley, Corinna G. Lee

December 1996 **Proceedings of the 29th annual ACM/IEEE international Microarchitecture MICRO 29**

Publisher: IEEE Computer Society

Full text available: [pdf\(1.64 MB\)](#) Additional Information: [full citation, abst](#) [citations, index ter](#)

Software pipelining is an aggressive scheduling technique that generates loops and is particularly effective for VLIW architectures. Few software algorithms, however, are able to efficiently schedule loops that contain c We have developed an algorithm we call All Paths Pipelining (APP) that shortcoming of software pipelining. APP is designed to achieve optimal performance for any run of iterations while providing ef ...

12 Design decisions influencing the microarchitecture for a Prolog machine

✉ T. P. Dobry, Y. N. Patt, A. M. Despain

December 1984 **ACM SIGMICRO Newsletter , Proceedings of the 17th on Microprogramming MICRO 17**, Volume 15 Issue 4

Publisher: IEEE Press, ACM Press

Full text available: [pdf\(1.27 MB\)](#) Additional Information: [full citation, abst](#) [citations, index ter](#)

The PLM-1 is the first step in the hardware implementation of a heteroge processor for logic programming. This paper describes its ISP architectu detail some of the design decisions relative to its microarchitecture.

13 Trace-driven memory simulation: a survey

✉ Richard A. Uhlig, Trevor N. Mudge

June 1997 **ACM Computing Surveys (CSUR)**, Volume 29 Issue 2

Publisher: ACM Press

Full text available: [pdf\(636.11 KB\)](#) Additional Information: [full citation, abst](#) [citations, index ter](#)

As the gap between processor and memory speeds continues to widen, n evaluating memory system designs before they are implemented in hardw

increasingly important. One such method, trace-driven memory simulation, has been the subject of intense interest among researchers and has, as a result, enjoyed significant and substantial improvements during the past decade. This article surveys recent developments by establishing criteria for evaluating trace-driven memory simulation ...

Keywords: TLBs, caches, memory management, memory simulation, trace-driven memory simulation

14 Techniques for efficient inline tracing on a shared-memory multiprocessor

✉ S. J. Eggers, David R. Keppel, Eric J. Koldinger, Henry M. Levy

April 1990 **ACM SIGMETRICS Performance Evaluation Review**, Proceedings of the 1990 ACM SIGMETRICS conference on Measurement and computer systems **SIGMETRICS '90**, Volume 18 Issue 1

Publisher: ACM Press

Full text available: [pdf\(1.12 MB\)](#) Additional Information: [full citation](#), [abstract](#), [citations](#), [index terms](#)

While much current research concerns multiprocessor design, few traces of programs are available for analyzing the effect of design trade-offs. Existing methods have serious drawbacks: trap-driven methods often slow down execution by more than 1000 times, significantly perturbing program behavior; microinstruction modification is faster, but the technique is neither general nor portable. The authors present a new tool, called MPTRACE, for collecting traces ...

15 Implementing functional languages in the Categorical Abstract Machine

✉ Michel Mauny, Ascánder Suárez

August 1986 **Proceedings of the 1986 ACM conference on LISP and functional programming LFP '86**

Publisher: ACM Press

Full text available: [pdf\(687.85 KB\)](#) Additional Information: [full citation](#), [reference](#)

16 A Fortran preprocessor for the large program environment

✉ Neal R. Wagner

December 1980 **ACM SIGPLAN Notices**, Volume 15 Issue 12

Publisher: ACM Press

Full text available: [pdf\(902.71 KB\)](#) Additional Information: [full citation](#), [abst](#)

The use of a preprocessor to aid structured programming in Fortran has been discussed. This article considers a design philosophy which is especially appropriate for large program development and maintenance. The design is distinguished by the form of the original source program in the standard Fortran output by a specific implementation is described.

17 A survey of resource allocation methods in optimizing microcode compilers

◆ Robert A. Mueller, Michael R. Duda, Stephen M. O'Haire

December 1984 **ACM SIGMICRO Newsletter , Proceedings of the 17th conference on Microprogramming MICRO 17**, Volume 15 Issue 4

Publisher: IEEE Press, ACM Press

Full text available: [pdf\(887.10 KB\)](#) Additional Information: [full citation](#), [abst](#), [index terms](#)

This paper surveys results reported on resource allocation in optimizing microcode compilers. Resource allocation is the phase of microcode generation that maps operators of program text to machine registers and functional units. The first results on resource allocation in optimizing microcode compilers were reported by Kim and Tan and subsequent results were reported by Ma and Le. Each of these methods, focusing on the ...

18 The Java syntactic extender (JSE)

◆ Jonthan Bachrach, Keith Playford

October 2001 **ACM SIGPLAN Notices , Proceedings of the 16th ACM SIGPLAN conference on Object oriented programming, systems, languages, and applications OOPSLA '01**, Volume 36 Issue 11

Publisher: ACM Press

Full text available: [pdf\(198.11 KB\)](#) Additional Information: [full citation](#), [abst](#), [citations](#), [index terms](#)

The ability to extend a language with new syntactic forms is a powerful and flexible macro system allows programmers to build from a common base language designed specifically for their problem domain. However, macros are integrated, capable, and at the same time simple enough to be widely used to the Lisp family of languages to date. In this paper we introduce a macro

the Java Syntactic Extender (JSE), with the superio ...

19 An efficient variable-cost maze router

Robert K. Korn

January 1982 **Proceedings of the 19th conference on Design automation**

Publisher: IEEE Press

Full text available:  [pdf\(554.89 KB\)](#) Additional Information: [full citation](#), [abstract](#), [citations](#), [index terms](#)

A variable cost maze router is described. The router is substantially faster than maze routers and also provides a flexibility which is valuable in a variety of situations. It is particularly well suited for use on multiple layer routing surfaces in which the primary wire directions have primary wire directions which are perpendicular to each other. The algorithm is incorporated as a final phase into both a circuit board routing system and a VLSI router. Experience with these systems ...

20 MIL primitives for querying a fragmented world

Peter A. Boncz, Martin L. Kersten

October 1999 **The VLDB Journal — The International Journal on Very Large Data Bases**, Volume 8 Issue 2

Publisher: Springer-Verlag New York, Inc.

Full text available:  [pdf\(261.36 KB\)](#) Additional Information: [full citation](#), [abstract](#), [citations](#), [index terms](#)

In query-intensive database application areas, like decision support and data mining, systems that use vertical fragmentation have a significant performance advantage over relational or object oriented applications on top of such a fragmented data model. Yet a powerful intermediate language is needed. This problem has been solved by Monet, a modern extensible database kernel developed by our group. We discuss the design choices made in the Monet interpreter ...

Keywords: Database systems, Main-memory techniques, Query languages, Optimization, Vertical fragmentation

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1 [Inline function expansion for compiling C programs](#)

P. P. Chang, W.-W. Hwu

June 1989 **ACM SIGPLAN Notices , Proceedings of the ACM SIGPLAN on Programming language design and implementation PLDI**
Issue 7

Publisher: ACM Press

Full text available: [pdf\(1.14 MB\)](#)

Additional Information: [full citation, abstract](#) [citations, index terms](#)

Inline function expansion replaces a function call with the function body. In inline function expansion, programs can be constructed with many small functions and then rely on the compilation to eliminate most of the function calls. Therefore, inline expansion serves a tool for satisfying two conflicting goals: reducing the complexity of the program development and minimizing the function call overhead during program execution. A simple inline expansion procedure ...

2 [A comparative study of static and profile-based heuristics for inlining](#)

Matthew Arnold, Stephen Fink, Vivek Sarkar, Peter F. Sweeney
January 2000 **ACM SIGPLAN Notices , Proceedings of the ACM SIGPLAN on Dynamic and adaptive compilation and optimization DYO**
Volume 35 Issue 7

Publisher: ACM Press

Full text available: [pdf\(1.13 MB\)](#) Additional Information: [full citation](#), [abst](#) [citations](#), [index ter](#)

In this paper, we present a comparative study of static and profile-based inlining. Our motivation for this study is to use the results to design the algorithm that we can for the Jalapeño dynamic optimizing compiler for well-known approximation algorithm for the KNAPSACK problem as a “algorithm” for the inlining heuristics studied in this paper. We present p for an implementation of these inlinin ...

3 Practical virtual method call resolution for Java

◆ Vijay Sundaresan, Laurie Hendren, Chrislain Razafimahefa, Raja Vallée-R Etienne Gagnon, Charles Godin

October 2000 **ACM SIGPLAN Notices , Proceedings of the 15th ACM conference on Object-oriented programming, systems, languages and applications OOPSLA '00**, Volume 35 Issue 10

Publisher: ACM Press

Full text available: [pdf\(323.98 KB\)](#) Additional Information: [full citation](#), [abst](#) [citations](#), [index ter](#)

This paper addresses the problem of resolving virtual method and interface bytecode. The main focus is on a new practical technique that can be used in applications. Our fundamental design goal was to develop a technique that runs with only one iteration, and thus scales linearly with the size of the program at the same time providing more accurate results than two popular existing line *hierarchy analysis* and *rapid type analysis* ...

4 On the conversion of indirect to direct recursion

◆ Owen Kaser, C. R. Ramakrishnan, Shaunak Pawagi

March 1993 **ACM Letters on Programming Languages and Systems (LPL)** 2 Issue 1-4

Publisher: ACM Press

Full text available: [pdf\(929.68 KB\)](#) Additional Information: [full citation](#), [abst](#) [citations](#), [index ter](#)

Procedure inlining can be used to convert mutual recursion to direct recursion by use of optimization techniques that are most easily applied to directly recursive functions in addition to the well-known benefits of inlining. We present tight (nec

sufficient) conditions under which inlining can transform all mutual recursion, and those under which heuristics to eliminate mutual recursion. We also present a technique ...

Keywords: call graphs, inline substitution, mutual recursion, procedure

5 Dynamic Adaptive compilation: Adaptive online context-sensitive inlining
Kim Hazelwood, David Grove

March 2003 **Proceedings of the international symposium on Code generation and optimization: feedback-directed and runtime optimization**

Publisher: IEEE Computer Society

Full text available: [pdf\(1.06 MB\)](#) Additional Information: [full citation, abstract](#) [citations, index terms](#)

As current trends in software development move toward more complex code reuse and dynamic programming, inlining has become a vital optimization that provides substantial performance improvements to C++ and Java programs. Yet, the aggressive nature of the inlining algorithm must be carefully monitored to effectively balance performance and code size. The state-of-the-art is to use profile information (associated with calls) to guide inlining decisions. In the presence of virtual method calls, profile ...

6 Sealed calls in Java packages

◆ Ayal Zaks, Vitaly Feldman, Nava Aizikowitz

October 2000 **ACM SIGPLAN Notices , Proceedings of the 15th ACM SIGPLAN conference on Object-oriented programming, systems, languages, and applications OOPSLA '00**, Volume 35 Issue 10

Publisher: ACM Press

Full text available: [pdf\(192.57 KB\)](#) Additional Information: [full citation, abstract](#) [citations, index terms](#)

Determining the potential targets of virtual method invocations is essential for effective procedural optimizations of object-oriented programs. It is generally hard to determine these targets accurately. The problem is especially difficult for dynamic languages because additional targets of virtual calls may appear at runtime. Current compilers enable inter-procedural optimizations for dynamic languages, repeatedly determining the potential targets of virtual method invocations at runtime. This paper addresses this ...

Keywords: Java, call devirtualization, call graph, class hierarchy graph,

analysis, method inlining, object-oriented programming, sealed package

7 Aggressive inlining

✉ Andrew Ayers, Richard Schooler, Robert Gottlieb

May 1997 **ACM SIGPLAN Notices , Proceedings of the ACM SIGPLA on Programming language design and implementation PLD]**
Issue 5

Publisher: ACM Press

Full text available: [pdf\(1.40 MB\)](#) Additional Information: [full citation, abst](#)
[citations, index ter](#)

Existing research understates the benefits that can be obtained from inlin especially when guided by profile information. Our implementation of ir yields excellent results on average and very rarely lowers performance. \ results can be explained by a number of factors: inlining at the intermedi removes most technical restrictions on what can be inlined; the ability to and incorporate profile information enables ...

8 Automatic pool allocation for disjoint data structures

✉ Chris Lattner, Vikram Adve

June 2002 **ACM SIGPLAN Notices , Proceedings of the 2002 workshop system performance MSP '02**, Volume 38 Issue 2 supplement

Publisher: ACM Press

Full text available: [pdf\(1.48 MB\)](#) Additional Information: [full citation, abst](#)
[citations](#)

This paper presents an analysis technique and a novel program transform enable powerful optimizations for entire linked data structures. The fully transformation converts ordinary programs to use pool (aka region) alloc based data structures. The transformation relies on an efficient link-time analysis to identify disjoint data structures in the program, to check whe structures are accessed in a type-safe manner, and to constru ...

9 Partitioning sequential programs for CAD using a three-step approach

✉ Frank Vahid

July 2002 **ACM Transactions on Design Automation of Electronic Syst**
Volume 7 Issue 3

Publisher: ACM Press

Full text available: [pdf\(147.12 KB\)](#) Additional Information: [full citation, abst](#) [citations, index ter](#)

Many computer-aided design problems involve solutions that require the large sequential program written in a language such as C or VHDL. Such improve design metrics such as performance, power, energy, size, input/ even CAD tool run-time and memory requirements, by partitioning amo modules, hardware and software processors, or even among time-slices i computing devices. Previous partitioning approaches typically presel ...

Keywords: Partitioning, behavioral partitioning, functional partitioning, partitioning, system level partitioning

10 Flow-directed inlining

✉ Suresh Jagannathan, Andrew Wright

May 1996 **ACM SIGPLAN Notices , Proceedings of the ACM SIGPLA on Programming language design and implementation PLDI**
Issue 5

Publisher: ACM Press

Full text available: [pdf\(1.33 MB\)](#) Additional Information: [full citation, abst](#) [citations, index ter](#)

A *flow-directed inlining* strategy uses information derived from control- specialize and inline procedures for functional and object-oriented langu control-flow analysis to identify candidate call sites, flow-directed inlini procedures whose relationships to their call sites are not apparent. For in defined in other modules, passed as arguments, returned as values, or exi structures can all be inlined. Flow-d ...

11 Online feedback-directed optimization of Java

✉ Matthew Arnold, Michael Hind, Barbara G. Ryder

November 2002 **ACM SIGPLAN Notices , Proceedings of the 17th ACM conference on Object-oriented programming, systems, applications OOPSLA '02**, Volume 37 Issue 11

Publisher: ACM Press

Full text available: [pdf\(463.00\)](#) Additional Information: [full citation, abst](#)

KB)citings, index ter

This paper describes the implementation of an online feedback-directed system. The system is fully automatic; it requires no prior (offline) profile of previously developed low-overhead instrumentation sampling framework. This profile information is used to drive several optimizations, as well as a novel algorithm for performing feedback-directed graph node splitting. We empirically evaluate this syst ...

Keywords: adaptive optimization, dynamic optimization, online algorithms, machines

12 Interprocedural conditional branch elimination

✉ Rastislav Bodík, Rajiv Gupta, Mary Lou Soffa

May 1997 **ACM SIGPLAN Notices , Proceedings of the ACM SIGPLAN on Programming language design and implementation PLDI**
Issue 5

Publisher: ACM Press

Full text available: [pdf\(2.02 MB\)](#) Additional Information: [full citation, abst](#)
[citings, index ter](#)

The existence of statically detectable correlation among conditional branch elimination, an optimization that has a number of benefits. This paper provides a method to determine whether an interprocedural execution path leading to a condition along which the branch outcome is known at compile time, and then to eliminate the branch along this path through code restructuring. The technique consists of a detailed interprocedural analysis that determines whether ...

13 Unexpected side effects of inline substitution: a case study

✉ Keith D. Cooper, Mary W. Hall, Linda Torczon

March 1992 **ACM Letters on Programming Languages and Systems (L**
1 Issue 1

Publisher: ACM Press

Full text available: [pdf\(740.92 KB\)](#) Additional Information: [full citation, abst](#)
[citings, index ter](#)

The structure of a program can encode implicit information that changes the speed of the generated code. Interprocedural transformations like inlinin;

information; using interprocedural data-flow information as a basis for optimization have the same effect. In the course of a study on inline substitution with FORTRAN compilers, we encountered unexpected performance problems in some programs. This paper describes the specific ...

Keywords: inline substitution, interprocedural analysis, interprocedural

14 The Jalapeño dynamic optimizing compiler for Java

✉ Michael G. Burke, Jong-Deok Choi, Stephen Fink, David Grove, Michael J. Mauricio J. Serrano, V. C. Sreedhar, Harini Srinivasan, John Whaley
June 1999 **Proceedings of the ACM 1999 conference on Java Grande J.**
Publisher: ACM Press

Full text available: [pdf\(1.34 MB\)](#) Additional Information: [full citation, references, index terms](#)

15 Polymorphic splitting: an effective polyvariant flow analysis

✉ Andrew K. Wright, Suresh Jagannathan
January 1998 **ACM Transactions on Programming Languages and Systems**, Volume 20 Issue 1
Publisher: ACM Press

Full text available: [pdf\(517.76 KB\)](#) Additional Information: [full citation, abstract, citations, index terms](#)

This article describes a general-purpose program analysis that computes type and data-flow information for higher-order, call-by-value languages. The novel form of polyvariance called polymorphic splitting that uses let-expression clues to gain precision. The information derived from the analysis is used for run-time checks and to inline procedures. The analysis and optimizations are applied to a suite of Scheme programs ...

Keywords: flow analysis, inlining, polyvariance, run-time checks

16 Gprof: A call graph execution profiler

✉ Susan L. Graham, Peter B. Kessler, Marshall K. McKusick

June 1982 ACM SIGPLAN Notices , Proceedings of the 1982 SIGPLAN Compiler construction SIGPLAN '82, Volume 17 Issue 6

Publisher: ACM Press

Full text available: [pdf\(684.69 KB\)](#) Additional Information: [full citation, abst](#) [citations, index ter](#)

Large complex programs are composed of many small routines that implement for the routines that call them. To be useful, an execution profiler must analyze time in a way that is significant for the logical structure of a program as textual decomposition. This data must then be displayed to the user in a more informative way. The gprof profiler accounts for the running time of calls and the running time of the routines ...

17 Static conflict analysis for multi-threaded object-oriented programs

◆ Christoph von Praun, Thomas R. Gross

May 2003 **ACM SIGPLAN Notices , Proceedings of the ACM SIGPLAN on Programming language design and implementation PLDI** Issue 5

Publisher: ACM Press

Full text available: [pdf\(674.11 KB\)](#) Additional Information: [full citation, abst](#) [citations, index ter](#)

A compiler for multi-threaded object-oriented programs needs information about objects for a variety of reasons: to implement optimizations, to issue valid instrumentation to detect access violations that occur at runtime. An Object Use Graph (OUG) statically captures accesses from different threads to objects. An Heap Shape Graph (HSG), which is a compile-time abstraction for runtime objects and their reference relations (edges). An OUG specifies ...

Keywords: heap shape graph, object use graph, program analysis, race detection, representations for concurrent programs

18 An efficient register optimization algorithm for high-level synthesis from behavioral specifications

◆ Ranga Vemuri, Srinivas Katkoori, Meenakshi Kaul, Jay Roy

January 2002 **ACM Transactions on Design Automation of Electronic Systems (TODAES)**, Volume 7 Issue 1

Publisher: ACM Press

Full text available: [pdf\(571.24\)](#) Additional Information: [full citation](#), [abst](#), [KB](#)) [citations](#), [index ter](#)

We address the problem of register optimization that arises during high-level modular hierarchical behavioral specifications. Register optimization is the grouping carriers such that each group can be safely allocated to a hardware. Register optimization by inline expansion involves flattening the module. A heuristic register optimization procedure on the flattened description. An expansion yields a near-optimal number of ...

Keywords: Behavioral synthesis, hardware description languages, hierarchical specifications, high-level synthesis, lifecycle analysis, register optimization

19 A framework for call graph construction algorithms

✉ David Grove, Craig Chambers

November 2001 **ACM Transactions on Programming Languages and Systems (TOPLAS)**, Volume 23 Issue 6

Publisher: ACM Press

Full text available: [pdf\(1.36 MB\)](#) Additional Information: [full citation](#), [abstract](#), [citations](#), [index terms](#)

A large number of call graph construction algorithms for object-oriented languages have been proposed, each embodying different tradeoffs between performance and call graph precision. In this article we present a unifying framework for call graph construction algorithms and an empirical comparison of a representative set of algorithms. We first present a general parameterized algorithm that encodes known and novel call graph construction algorithms. We then compare the performance of this algorithm against several well-known algorithms. The results show that the new algorithm is competitive with the best known algorithms and can be used to construct call graphs for large programs. W ...

Keywords: Call graph construction, control flow analysis, interprocedural analysis

20 Practical extraction techniques for Java

✉ Frank Tip, Peter F. Sweeney, Chris Laffra, Aldo Eisma, David Streeter

November 2002 **ACM Transactions on Programming Languages and Systems (TOPLAS)**, Volume 24 Issue 6

Publisher: ACM Press

Full text available: [pdf\(1.01\)](#) Additional Information: [full citation](#), [abstract](#)

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Reducing application size is important for software that is distributed via order to keep download times manageable, and in the domain of embedd applications are often stored in (Read-Only or Flash) memory. This pape extraction techniques such as the removal of unreachable methods and re inlining of method calls, and transformation of the class hierarchy for red size. We implemented a number of extraction techniques in < ...

Keywords: Application extraction, call graph construction, class hierarc packaging, whole-program analysis

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Re

1 Scalable High Performance Cross-Module Inlining

Dhruba R. Chakrabarti, Luis A. Lozano, Xinliang D. Li, Robert Hundt, Shi Chen
 September 2004 **Proceedings of the 13th International Conference on Parallel Architectures and Compilation Techniques PACT '04**

Publisher: IEEE Computer Society

Full text available: [pdf\(241.65 KB\)](#) Additional Information: [full citation](#), [abstract](#)

Performing inlining of routines across file boundaries is known to yield significant performance improvements. In this paper, we present a scalable cross-module inlining framework that reduces the compiler's memory footprint, file thrashing, and compilation time. Instead of using the call-site ordering generated by the analysis phase, our transformation phase dynamically produces a new inlining order depending on the constraints of the system. We introduce dependences among ...

2 Using annotations to reduce dynamic optimization time

Chandra Krintz, Brad Calder

May 2001 **ACM SIGPLAN Notices , Proceedings of the ACM SIGPLAN on Programming language design and implementation PLDI**
 Issue 5

Publisher: ACM Press

Full text available: [pdf\(1.78 MB\)](#) Additional Information: [full citation](#), [abstract](#), [citations](#), [index terms](#)

Dynamic compilation and optimization are widely used in heterogenous environments, in which an intermediate form of the code is compiled to execution. An important trade off exists between the amount of time spent optimizing the program and the running time of the program. The time to optimizations can cause significant delays during execution and also prevent gains that result from more complex optimization.

3 Compiler analysis and optimization: Providing time- and space- efficient p

◆ asynchronous software thread integration

Vasanth Asokan, Alexander G. Dean

September 2004 **Proceedings of the 2004 international conference on Computer architecture, and synthesis for embedded systems CAS**

Publisher: ACM Press

Full text available: [pdf\(289.56 KB\)](#) Additional Information: [full citation, abst](#) [citations, index ter](#)

Asynchronous Software Thread Integration (ASTI) provides fine-grain control over threads by statically scheduling (integrating) code from primary threads into secondary threads, reducing the context switching needed and allowing recovery of time. Unlike STI, ASTI allows asynchronous thread progress. Current ASTI does not support procedure calls in the secondary thread because they lead to errors during static scheduling. ASTI requires knowing the sec ...

Keywords: asynchronous software thread integration, fine-grain concurrency, software migration, software-implemented communication protocol control

4 An evaluation of automatic object inline allocation techniques

◆ Julian Dolby, Andrew A. Chien

October 1998 **ACM SIGPLAN Notices , Proceedings of the 13th ACM SIGPLAN conference on Object-oriented programming, systems, languages, and applications OOPSLA '98**, Volume 33 Issue 10

Publisher: ACM Press

Full text available: [pdf\(2.26 MB\)](#) Additional Information: [full citation, abst](#) [citations, index ter](#)

Object-oriented languages such as Java and Smalltalk provide a uniform model, allowing objects to be conveniently shared. If implemented direc

reference models can suffer in efficiency due to additional memory dereferencing overheads of heap-allocated pointer-referenced objects. Automatic *inline allocation* of child objects can reduce overheads of heap-allocated pointer-referenced objects. Compiler analyses to identify inlinable fields by the compiler ...

5 Techniques for efficient inline tracing on a shared-memory multiprocessor

✉ S. J. Eggers, David R. Keppel, Eric J. Koldinger, Henry M. Levy

April 1990 **ACM SIGMETRICS Performance Evaluation Review**, Proceedings of the 1990 ACM SIGMETRICS conference on Measurement and computer systems **SIGMETRICS '90**, Volume 18 Issue 1

Publisher: ACM Press

Full text available: [pdf\(1.12 MB\)](#) Additional Information: [full citation, references, index terms](#)

While much current research concerns multiprocessor design, few traces of programs are available for analyzing the effect of design trade-offs. Existing methods have serious drawbacks: trap-driven methods often slow down execution by more than 1000 times, significantly perturbing program behavior; micro modification is faster, but the technique is neither general nor portable. We present a new tool, called MPTRACE, for collecting traces ...

6 Exploiting the non-determinism and asynchrony of set iterators to reduce a latency

✉ David C. Steere

October 1997 **ACM SIGOPS Operating Systems Review**, Proceedings of the ACM symposium on Operating systems principles **SOSP '97**, Issue 5

Publisher: ACM Press

Full text available: [pdf\(1.87 MB\)](#) Additional Information: [full citation, references, index terms](#)

7 Controlling transmission order of inline objects for effective Web page publishing

✉ Tadashi Nakano, Kaname Harumoto, Shinji Shimojo, Shojiro Nishio

March 2000 **Proceedings of the 2000 ACM symposium on Applied computing SAC '00**

Publisher: ACM Press

Full text available: [pdf\(571.96 KB\)](#) Additional Information: [full citation](#), [reference terms](#)

Keywords: WWW, inline object, transmission order

8 Libraries and applications: Performance modeling and optimization of parallel tensor contractions

Xiaoyang Gao, Swarup Kumar Sahoo, Chi-Chung Lam, J. Ramanujam, Qi Baumgartner, P. Sadayappan

June 2005 **Proceedings of the tenth ACM SIGPLAN symposium on Principles and practice of parallel programming PPoPP '05**

Publisher: ACM Press

Full text available: [pdf\(136.72 KB\)](#) Additional Information: [full citation](#), [abstract](#), [index terms](#)

The Tensor Contraction Engine (TCE) is a domain-specific compiler for complex tensor contraction expressions arising in quantum chemistry applications such as electronic structure. This paper develops a performance model for tensor contractions, considering both disk I/O as well as inter-processor communication cost. A performance-model driven loop optimization for this domain. Experimental results are provided that demonstrate the accuracy and effectiveness of the model ...

Keywords: compiler optimization, out-of-core algorithms, parallel algorithm modeling

9 Promises and reality: Performance measurements of a user-space DAFS service workload

Samuel A. Fineberg, Don Wilson

August 2003 **Proceedings of the ACM SIGCOMM workshop on Network convergence: experience, lessons, implications NICELI '03**

Publisher: ACM Press

Full text available: [pdf\(366.48 KB\)](#) Additional Information: [full citation](#), [abstract](#), [index terms](#)

We evaluate the performance of a user-space Direct Access File System

Oracle Disk Manager (ODM) client using two synthetic test codes as we database. Tests were run on 4-processor Intel Xeon-based systems running The systems were connected with ServerNet II, a Virtual Interface Architecture compliant system area network. We compare the performance of DAFS/ based I/O, measuring I/O bandwidth and latency. We also compare the r

Keywords: DAFS, Database, File Systems, I/O, Networks, Performance

10 The application development environment of the DECMpp 12000 massive parallel computer—an introduction

Albert Lai, Eric Lo, Wing Cheong Man, Kam-Fai Wong
September 1993 **ACM SIGAPP Applied Computing Review**, Volume 1
Publisher: ACM Press
Full text available: [pdf\(555.00 KB\)](#) Additional Information: [full citation](#), [abstract](#)

This paper gives a brief introduction to the application development environment of the DECMpp 12000 Massively Parallel Computer. Specifically, the architecture, system and compilers are discussed.

11 Optimizing dynamically-dispatched calls with run-time type feedback

Urs Hözle, David Ungar
June 1994 **ACM SIGPLAN Notices , Proceedings of the ACM SIGPLAN Conference on Programming language design and implementation PLDI**
Issue 6
Publisher: ACM Press

Full text available: [pdf\(1.39 MB\)](#) Additional Information: [full citation](#), [reference](#), [index terms](#), [review](#)

12 Procedure cloning: a transformation for improved system-level functional verification

Frank Vahid
January 1999 **ACM Transactions on Design Automation of Electronic Systems (TODAES)**, Volume 4 Issue 1
Publisher: ACM Press

Full text available: [pdf\(227.98 KB\)](#) Additional Information: [full citation, abst](#) [citations, index ter](#)

Functional partitioning assigns the functions of a system's program-like system components, such as standard-software and custom-hardware pr introduce a new transformation, called procedure cloning, that significant functional partitioning results. The transformation creates a clone of a pr by a particular procedure caller, so the clone can be assigned to the calle in turn improves performance through reduced ...

Keywords: behavioral synthesis, embedded systems, functional partitioning, hardware/software codesign, replication, system-level design, system-on-chip transformations

13 SYZYGY - A Framework for Scalable Cross-Module IPO

Sungdo Moon, Xinliang D. Li, Robert Hundt, Dhruva R. Chakrabarti, Luis Srinivasan, Shin-Ming Liu

March 2004 **Proceedings of the international symposium on Code generation and optimization: feedback-directed and runtime optimization**

Publisher: IEEE Computer Society

Full text available: [pdf\(198.14 KB\)](#) Additional Information: [full citation, abst](#)

Performing analysis across module boundaries for an entire program is important for exploiting several runtime performance opportunities. However, due to shortcomings in existing full-program analysis frameworks, such performance opportunities are realized by paying tremendous compile-time costs. Alternative solutions, such as partial compilations or user assertions, are complicated or unsafe and as a result commercial applications are compiled today with cross-module optimization.

14 Space and time-efficient memory layout for multiple inheritance

 Peter F. Sweeney, Joseph (Yossi) Gil

October 1999 **ACM SIGPLAN Notices , Proceedings of the 14th ACM SIGPLAN conference on Object-oriented programming, systems, languages, and applications OOPSLA '99**, Volume 34 Issue 10

Publisher: ACM Press

Full text available: [pdf\(2.30\)](#) Additional Information: [full citation, abst](#)

MB)citing, index ter

Traditional implementations of multiple inheritance bring about not only terms of run-time but also a significant increase in object space. For example compiler-generated fields in a certain object can be as large as quadratic subobjects. The problem of efficient object layout is compounded by the different semantics of multiple inheritance: shared, in which a base class is distinct ...

15 Compiling C for vectorization, parallelization, and inline expansion

✉ R. Allen, S. Johnson

June 1988 **ACM SIGPLAN Notices , Proceedings of the ACM SIGPLAN on Programming Language design and Implementation PLI**
Issue 7

Publisher: ACM Press

Full text available:  [pdf\(1.09 MB\)](#) Additional Information: [full citation, abst](#) [citing, index ter](#)

Practical implementations of real languages are often an excellent way of testing the applicability of theoretical principles. Many stresses and strains arise from practicalities, such as performance and standard compatibility, to theoretical methods. These stresses and strains are valuable sources of new research and as an oft-needed check on the egos of theoreticians. Two fertile areas that are currently being explored are

16 Scheduling using behavioral templates

✉ Tai Ly, David Knapp, Ron Miller, Don MacMillen

January 1995 **Proceedings of the 32nd ACM/IEEE conference on Design Automation '95**

Publisher: ACM Press

Full text available:  [pdf\(69.60 KB\)](#) Additional Information: [full citation, references](#) [index terms](#)

17 A parallel, real-time garbage collector

✉ Perry Cheng, Guy E. Blelloch

May 2001 **ACM SIGPLAN Notices , Proceedings of the ACM SIGPLAN on Programming language design and implementation PLDI**
Issue 5

Publisher: ACM Press

Full text available: [pdf\(1.82 MB\)](#) Additional Information: [full citation](#), [abst](#) [citations](#), [index terms](#)

We describe a parallel, real-time garbage collector and present experiments to demonstrate good scalability and good real-time bounds. The collector is designed for shared-memory multiprocessors and is based on an earlier collector algorithm that provided fixed bounds on the time any thread must pause for collection. The earlier algorithm was designed for simple analysis, it had some impracticalities. This paper presents the extensions necessary for a practical implementation ...

18 Reducing virtual call overheads in a Java VM just-in-time compiler

Junpyo Lee, Byung-Sun Yang, Suhyun Kim, Kemal Ebcioğlu, Erik Altman, C. Chung, Heungbok Lee, Je Hyung Lee, Soo-Mook Moon

March 2000 **ACM SIGARCH Computer Architecture News**, Volume 2

Publisher: ACM Press

Full text available: [pdf\(994.66 KB\)](#) Additional Information: [full citation](#), [abst](#)

Java, an object-oriented language, uses *virtual methods* to support the exception classes. Unfortunately, virtual method calls affect performance and thus the compiler's implementation, especially when just-in-time (JIT) compilation is done. *Type feedback* and *adaptive compilation* are solutions used by compilers for dynamically-typed object-oriented languages such as SELF [1, 2, 3], where virtual call overheads are much lower than in Java. We ...

Keywords: Java JIT compilation, adaptive compilation, inline cache, type feedback, method call

19 Using cache line coloring to perform aggressive procedure inlining

Hakan Aydin, David Kaeli

March 2000 **ACM SIGARCH Computer Architecture News**, Volume 2

Publisher: ACM Press

Full text available: [pdf\(701.54 KB\)](#) Additional Information: [full citation](#), [abst](#) [terms](#)

Memory hierarchy performance has always been an important issue in computer design. The likelihood of a bottleneck in the memory hierarchy is increasing as systems become more complex and faster. One way to address this problem is to use cache line coloring to perform aggressive procedure inlining. This paper ...

improvements in microprocessor performance continue to outpace those memory system. As a result, effective utilization of cache memories is essential for architectures. The nature of procedural software poses visibility problems that must be overcome if one is to perform program optimization. One approach to increasing visibility is to use registers ...

20 Reducing the cost of branches by using registers

by Jack W. Davidson, David B. Whalley

May 1990 ACM SIGARCH Computer Architecture News , Proceeding of the annual international symposium on Computer Architecture

18 Issue 3a

Publisher: ACM Press

Full text available: [pdf\(1.11 MB\)](#) Additional Information: [full citation](#), [abstract](#), [citations](#), [index terms](#)

In an attempt to reduce the number of operand memory references, many architectures have thirty-two or more general-purpose registers (e.g., MIPS, ARM, Sparc). Without special compiler optimizations, such as inlining or interprocedure allocation, it is rare that a compiler will use a majority of these registers. This paper explores the possibility of using some of these registers to hold branch addresses and the corresponding instruction at each branch ...

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Z Chen, B Xu - ACM SIGPLAN Notices, 2001 - portal.acm.org

... sto a node s 2 ifs denotes the exit node in the **CFG** of thread ... And we **inline** all called methods in which synchronization methods are called, into control flow ...Cited by 33 - Related Articles - Web Search - BL Direct[PS] The design and implementation of a high-performance Erlang compiler - group of 5 »

T Lindgren, C Jonsson - 1999 - docs.uu.se

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EG Turitsyna, JD Ania-Castanon, SK Turitsyn, L ... - Electronics Letters, 2003 - ieeexplore.ieee.org

... suggest that, to apply approximated flat-dispersion gratings as **inline** tilten in ...fibre nonlineariti and non-ideal chirped fibre gmtting (**CFG**) liarafeiisfis iii ...Related Articles - Web Search - BL DirectTwo-output-port fast tunable filter with low loss and low lossvariation for 32 wavelength channels - group of 2 »

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... 80km. A satisfactory power penalty can be obtained when the **CFG**-OLAs are used as power and **in-line** amplifiers. Introduction: Chirped ...

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Z Budimlic, K Kennedy - Third International Conference on Large Scale Scientific ..., 2001 - Springer

... The **CFG** is then passed to our assembler for bytecode generation. ... section array analysis techniques [16], it may be possible to **inline** heterogeneous arrays of ...

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US Patent 6,446,258, 2002 - freepatentsonline.com

... if (Block_empty(from)) 15 Bo_EmptyBlock(from); 16 fi; 17 rdy.rarw.rdy-best; 18
rdy.rarw.rdy.orgate.RdySuccs(best); 19 od; 20
PathCompress(CFG); **In line** 1, an ...

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S Glass, D Ince, E Fergus - Software-Practice and Experience, 2001 - doi.wiley.com

... are variations in the type of context-free grammar (**CFG**) that is used, the type of parser being generated, whether the generated parser is coded **inline** or table ...

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RA Aberg, JL Lawall, M Sudholt, G Muller, AF Le ... - Automated Software Engineering, 2003. Proceedings. 18th IEEE ..., 2003 - ieeexplore.ieee.org

... of the call to schedule() **in line** 10 of ... is a pattern to

match against **CFG** nodes,
RHS ... **inline** int wake_up_process(struct task_struct *p)
{ #ifdef CONFIG_BOSSA ...
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R Venkatasubramanian, JP Hayes, BT Murray - On-Line Testing Symposium, 2003. IOLTS 2003. 9th IEEE, 2003 - ieeexplore.ieee.org

... (a) (b) Figure 2. (a) A **CFG** and (b ... special assertions, for example, the assertion

in line 11 of ... instrument the C program using the **inline** assembly instructions ...

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H Zhou, TM Conte - Interaction between Compilers and Computer Architectures, ..., 2002 - ieeexplore.ieee.org

... (b) Figure 1. (a) The **CFG** and the ... for trace- based timing simulation, the scheduled intermediate code is either converted into an **inline** execution simulator ...

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IEEE CNF	IEEE Conference Proceeding
IEE CNF	IEE Conference Proceeding
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IEEE CNF	IEEE Conference Proceeding
IEE CNF	IEE Conference Proceeding
IEEE STD	IEEE Standard

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IEEE CNF IEEE Conference Proceeding

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